



## Overview of work Jan to April 2021

## Year Group S1 ICT

### January

**TOPIC: Cyber Security**

- Cyber security multiple choice assessment

**TOPIC: Programming with Scratch**

Introduction to Scratch programming - Name animation

- Create account on the Scratch website
- Adding sprites, adding scripts to sprites, change background
- Animation documented

Simple catch game

- Control sprite using keyboard input
- Create a variable to store a score
- Use loops and decisions to decide if a life has been lost or an item has been caught
- Game documented

### February

**TOPIC: Programming with Scratch**

Racing car game

- Create your own car sprite and background
- Add scripts to control the car
- Add script to detect if the car has crashed off track
- Add items to collect on the track
- Game won if all items collected; game lost if 3 crashes detected
- Game documented

## March

### **TOPIC: Programming with Scratch**

Chase game or maze game

- Main character, enemy, and item to collect sprites added
- Lives, collected items, time variables added
- Scripts added to the sprites
- Game documented

Using Scratch to draw shapes and patterns

- Square, triangle, hexagon, octagon, circle
- Use loops to make patterns
- Shapes assessment

Making your own game

Scratch assessment

## April

### **TOPIC: Spreadsheets**

- Spreadsheets: Add, subtract, multiply, divide calculations
- Spreadsheets multiple choice assessment 1
- Using functions in spreadsheets
- Making charts using data from a spreadsheet
- Spreadsheet multiple choice assessment 2