

Sketching Techniques—1

As a designer you will be expected to produce good quality sketches. These can be either 2D or 3D, but for top marks you will need to use both.

This exercise only sketches in 2D, but it makes you think about shapes and layout.

③ Colour/Render some shapes, or add colour around it to emphasise it.

② Now add 3 similar circles to your shape. These are holes in the material

① Sketch a series of Rectangles. Using only 1 straight and 1 curved line cut off corners.